

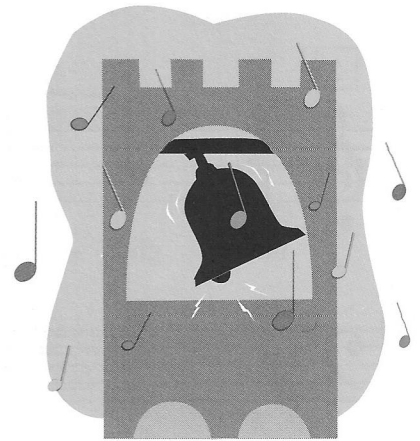
# New Dynamic Marks

**Review:** Dynamics refer to the loudness and softness of the music.  
*f*, *mf*, *mp*, and *p* are dynamic marks you have learned.

*crescendo* (*cresc.*)  means gradually **louder**.

*diminuendo* (*dim.*)  means gradually **softer**.

Your teacher will help you pronounce *crescendo* and *diminuendo*.



Hold the damper pedal down throughout the entire piece!

## The Clock Strikes Thirteen!

### \_\_\_\_\_ 5-Finger Scale

Ringing joyously

3 on \_\_\_?

1 on \_\_\_?

5 on \_\_\_?

*p*

*f*

The first system of the musical score is in 3/4 time. The right hand plays a melody starting with a quarter note, followed by two eighth notes, and then a quarter note. The left hand plays a bass line of quarter notes. The piece starts with a piano (*p*) dynamic and ends with a forte (*f*) dynamic. There are fingerings: '3 on \_\_\_?' above the first measure, '1 on \_\_\_?' above the second measure, and '5 on \_\_\_?' above the third measure. A slur covers the last two notes of the first measure, and another slur covers the last two notes of the second measure. A '5' with a '1' below it is above the final note.

5

2

5

1

Wrist float-off to any HIGH G

*f*

*ritardando*

The second system of the musical score continues the melody and bass line. The right hand has a '5' above the first measure, and '2' and '5' above the second and third measures respectively. The left hand has a '1' above the final note. The piece ends with a 'ritardando' marking. An arrow points to the final note with the text 'Wrist float-off to any HIGH G'.

9 Play the thirteen bells on a HIGH G of your choice.

3 (brace with 1)

1 2 3 4 5 6 7 8 9 10 11 12 13

*p* *f* *p*

The 'thirteen bells' exercise consists of a single staff with thirteen quarter notes, each represented by a bell icon. The notes are all on a 'HIGH G'. The first three notes are grouped with a brace and labeled '3 (brace with 1)'. The notes are numbered 1 through 13 below the staff. A crescendo hairpin starts under note 1 and reaches its peak under note 7. A diminuendo hairpin starts under note 7 and ends under note 13. The dynamics are marked *p* at the beginning, *f* at the peak, and *p* at the end.

Begin as soft as possible and make a dramatic *crescendo* and *diminuendo*!